

# 4TC-Architectures de Réseaux Mobiles Mobile Network Architectures

## Part 4 – Long Term Evolution

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# Outline

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- | Evolution from GSM to UMTS
- | UMTS architecture
- | UTRAN access network
- | UMTS core network
- | Radio protocols
- | Call and mobility management

# Evolution

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- | Release 99 (Q1 2000): First specification of UMTS
- | Release 4 (Q2 2001): All-IP core network
- | Release 5 (Q1 2002): IMS and HSDPA
- | Release 6 (Q4 2004): HSUPA, MBMS, WLAN integration
- | Release 7 (Q4 2007): HSPA+, improvements to QoS and real-time applications
- | Release 8 (Q4 2008): First LTE release, OFDMA, all-IP network
- | Release 9 (Q4 2009): Core network enhancements, LTE-WiMax inter-operability
- | Release 10 (Q1 2011): LTE-Advanced
- | Release 11 (Q3 2012): HetNets, IP interconnection with third party service providers

# Evolution

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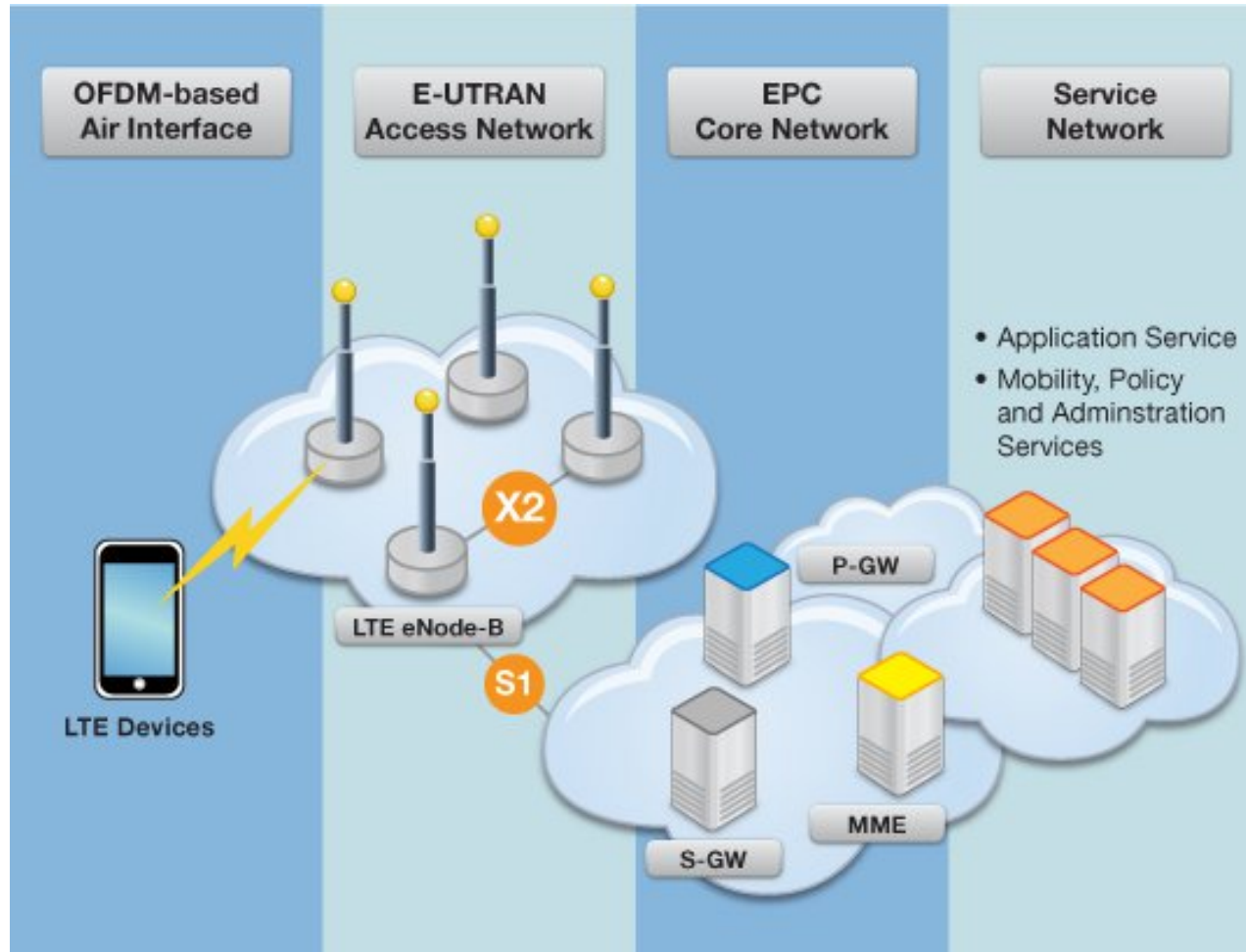
## | LTE targets

- | reduced delays (connection establishment and transmission latency)
- | increased user data rates
- | uniformity of service provision (cell-edge users)
- | increased spectral efficiency
- | greater flexibility of spectrum usage
- | simplified network architecture
- | seamless mobility (including inter-technology)
- | reasonable UE power consumption
- | reduced capex/opex

- | New architecture: Evolved Packet System (EPS)
  - | Radio part: Long Term Evolution (LTE)
    - | includes the Evolved-UTRAN (E-UTRAN)
  - | Non-radio part: System Architecture Evolution (SAE)
    - | includes the core network – Evolved Packet Core (EPC)

# LTE architecture

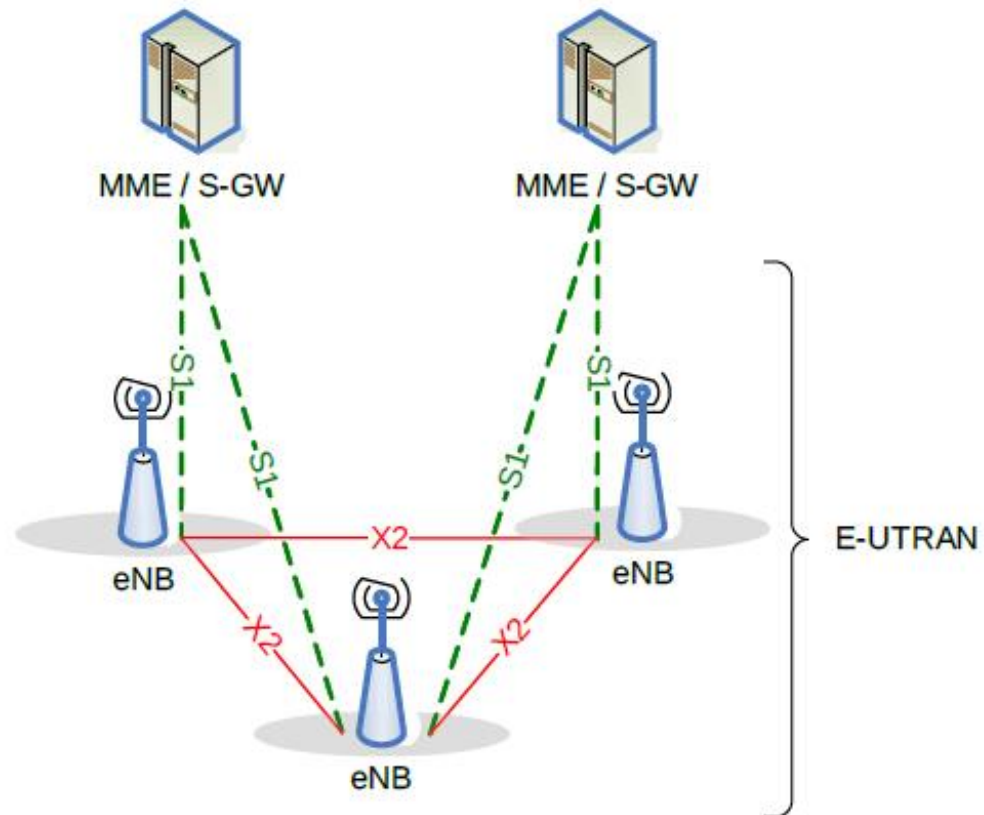
## Detailed architecture



# E-UTRAN

## E-UTRAN Access Network

- Access stratum protocols, running on the eNodeB



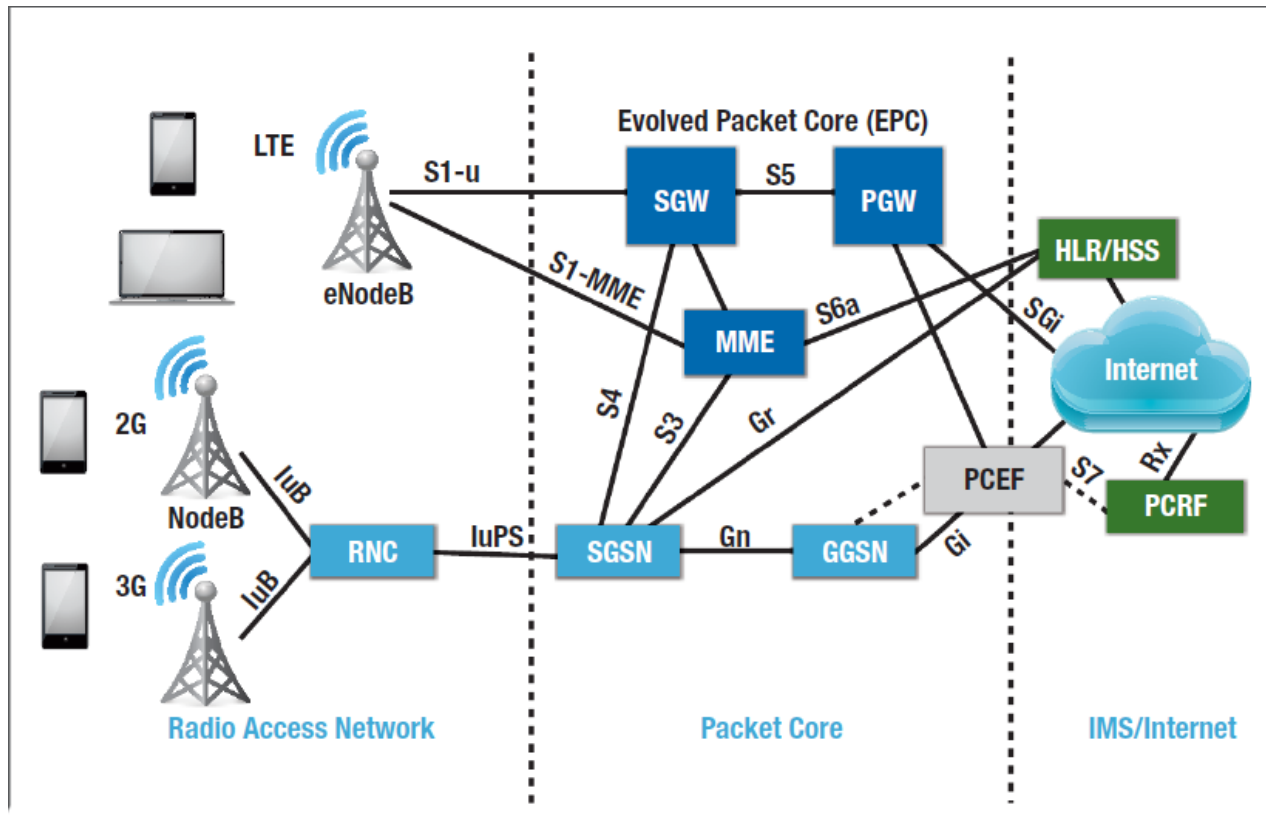
## ┆ Evolved Node B - eNodeB

- ┆ Radio resource management – radio bearer control, admission control, mobility control, scheduling, resource allocation
- ┆ Header compression – IP packet header compression (PDCP)
- ┆ Security – the data transmitted over the radio interface is encrypted
- ┆ Positioning - measurements used in the Observed Time Difference of Arrival (OTDOA) positioning method
- ┆ Connectivity to the EPC – transport for signaling and data bearers



# Core Network

## Evolved Packet Core



# Evolved Packet Core

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- | Packet Gateway – P-GW
  - | IP anchor point for data bearers
  - | UE IP address allocation
  - | Per-user packet filtering
  - | Connectivity to packet data network
  - | QoS policy enforcement

# Evolved Packet Core

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## | Serving Gateway – S-GW

- | DL packet buffering for UEs in idle mode
- | Packet routing and forwarding
- | Local mobility anchor for data bearers when UE changes eNodeBs
- | Collects information for charging and legal interception

# Evolved Packet Core

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- | Mobility Management Entity - MME
  - | Authentication
  - | Tracking area update
  - | Idle mode UE reachability
  - | S-GW/P-GW selection
  - | Bearer management functions (bearer establishment, maintenance and release)

# Evolved Packet Core

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- | Home Subscriber Server - HSS
  - | User subscription data (e.g. QoS profile, roaming restrictions)
  - | Information about the usable packet data networks
  - | Location tracking
  - | Identity of current MME
  - | Can integrate the Authentication Center

# Evolved Packet Core

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- | Policy Control and Charging Rules Function - PCRF
  - | Policy control decision making
  - | Control flow-based charging functionalities in P-GW
  - | QoS per-flow authorization, in accordance with the user profile

# Evolved Packet Core

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- | Enhanced Serving Mobile Location Center – E-SMLC
  - | Overall coordination of the UE positioning process
  - | Scheduling of resources required for location estimation
  - | Estimates UE position and speed
  
- | Gateway Mobile Location Center - GMLC
  - | Support for location-based services

# Evolved Packet Core

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| Network Entry - An EPC Overview



# Evolved Packet Core

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- | Network Entry - An EPC Overview
  - | UE – eNodeB RRC connection establishment

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# Evolved Packet Core

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- | Network Entry - An EPC Overview
  - | UE – eNodeB RRC connection establishment
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  - | S-GW and P-GW selection
  - | Default bearer setup and IP address allocation

# Evolved Packet Core

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- | Network Entry - An EPC Overview
  - | UE – eNodeB RRC connection establishment
  - | MME selection and signaling bearer set-up
  - | Authentication and key establishment with HSS
  - | S-GW and P-GW selection
  - | Default bearer setup and IP address allocation
  - | RRC reconfiguration

# Back to E-UTRAN

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## | LTE handover

- | LTE uses user-assisted network controlled handover (as all cellular technologies)
- | UE reports measurements, network decides target cell for handover and when no handover (as all cellular technologies)
- | LTE relies on UE to detect neighboring cells – no need to maintain and broadcast a neighbor list
- | This allows “plug-and-play” capabilities (important for femto-cells) and saves BCH overhead

# Back to E-UTRAN

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## | LTE handover

- | New X2 interface used for eNB – eNB handover preparation and forwarding of user data
- | Target eNB prepares handover by sending required information to the UE transparently through source eNB
- | Accelerated handover, as UE does not need to read target cell BCH



# Back to E-UTRAN

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## ┆ LTE handover

- ┆ Buffered data is transferred between source eNB and target eNB
- ┆ New data is also forwarded from source eNB to target eNB until path switch (preventing any data loss)
- ┆ UE uses contention free channel access in target cell to accelerate handover
- ┆ RoHC context is not transferred during inter-eNB mobility

# Back to E-UTRAN

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- | More on the X2 interface
  - | Established between an eNB and its neighbors, for signaling purposes
  - | Full meshed network is not required by the standard
  - | Two types of information
    - | handover related information
    - | load and interference related information

# Back to E-UTRAN

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- | More on the X2 interface
  - | Identification of suitable neighbors
    - | Through manual configuration
    - | Using the Automatic Neighbor Relation Function (ANRF)
  - | Load information exchange is essential – flat architecture, no central controller in E-UTRAN
  - | Load balancing – low frequency exchanges (every few seconds), to counteract local traffic imbalance
  - | Interference management – high frequency messages (period of tens of milliseconds), to optimize the resource allocation process

# Back to E-UTRAN

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- | The Random Access procedure usage
  - | UE in RRC\_CONNECTED, but not uplink synchronized
  - | UE in RRC\_CONNECTED, in handover process
  - | For positioning purposes in RRC\_CONNECTED (as this requires timing advance computation)
  - | UE transition from RRC\_IDLE to RRC\_CONNECTED
  - | UE recovering from radio link failure

# Back to E-UTRAN

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- | The Random Access procedure
  - | Contention-based
    - | No formal guarantee that the access will be provided
  - | Contention-free
    - | Guaranteed and time bounded access
    - | Can be used in the case of incoming (DL) traffic
    - | Can be used during handover

# Back to E-UTRAN

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| The four-steps Random Access procedure

# Back to E-UTRAN

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## ┆ The four-steps Random Access procedure

### ┆ 1. Preamble transmission (UE -> eNB)

- ┆ A total of 64 orthogonal preambles

- ┆ Divided between contention-free and contention-based

- ┆ Each UE randomly picks a preamble (in contention-based) or is assigned one (in contention-free)

- ┆ The preamble contains one bit indicating the quantity of required resources allowing for resource allocation optimization

- ┆ In contention-based, multiple UEs can pick the same preamble

# Back to E-UTRAN

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- | The four-steps Random Access procedure
  - | 1. Preamble transmission (UE -> eNB)
  - | 2. Random Access Response – RAR (eNB -> UE)
    - | Addressed to a Random Access RNTI (RA-RNTI)
    - | The RA-RNTI does not identify an UE, but the time-frequency block when the preamble was transmitted
    - | All UEs transmitting the same preamble at the same time will receive the RAR
    - | Assigns a C-RNTI
    - | If no RAR is received, the UE goes back to step 1
    - | RAR **does not** solve collisions



# Back to E-UTRAN

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## | The four-steps Random Access procedure

- | 1. Preamble transmission (UE -> eNB)
- | 2. Random Access Response – RAR (eNB -> UE)
- | 3. Layer2/Layer3 message (UE -> eNB)
  - | The actual message the UE wants to transmit (RRC connection request, tracking area update, scheduling request, ...)
  - | Carries the C-RNTI assigned at step 2
  - | Contains an initial UE identity (TMSI or random number)
  - | In case of collision at step 1, the UEs will collide on message 3
  - | One message might be received (capture effect) or none

# Back to E-UTRAN

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- | The four-steps Random Access procedure
  - | 1. Preamble transmission (UE -> eNB)
  - | 2. Random Access Response – RAR (eNB -> UE)
  - | 3. Layer2/Layer3 message (UE -> eNB)
  - | 4. Contention Resolution Message
    - | Transmitted to a unique UE, identified in message 3
    - | UEs losing the contention understand that and restart the procedure

# More on handover

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- | Handover between different radio access technologies – inter-RAT handover
  - | LTE deployment mainly in urban areas
  - | Rural and suburban areas still covered by legacy networks
  - | Development of competing technologies (WiMax, WiFi)
  - | Handover is the main cause of call drop

# More on handover

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## | Inter-RAT Handover

- | eNB configures the necessary measurements in the UE using RRC\_CONNECTION\_RECONFIGURATION messages
- | This sets thresholds for measurement activation
- | Provides the UE with the necessary information (e.g. center frequency and scrambling codes in UMTS)
- | UE does the measures on the other RAT and sends the eNB RRC\_MEASUREMENT\_REPORT
- | eNB takes handover decision and announces the MME

# More on handover

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## ┆ Inter-RAT Handover

- ┆ The eNB – MME exchange also identifies the target cell in the destination RAT
- ┆ The MME contacts the corresponding entity (e.g. SGSN) to allocate resources
- ┆ When core network mechanisms are done, MME announces the eNB
- ┆ eNB transmits an RRC\_MOBILITY\_FROM\_E-UTRA\_COMMAND
- ┆ Mobility anchor in the EPC: S-GW for 3GPP technologies, P-GW for non-3GPP technologies

# More on handover

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- | Example: circuit-switched fall back
  - | LTE is all-IP – this means voice can only be done in VoIP
  - | VoIP supported by IP Multimedia Subsystem (IMS) services (not the object of this course)
  - | IMS services not deployed from phase 1
  - | But users still need to be able to call
  - | Fall-back on a legacy RAT for CS services

# More on handover

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- | Example: circuit-switched fall back
  - | A new interface (SGs) between MME and the MSC in the legacy RAT
  - | This interface allows the UE to connect to a CS network while attached to LTE
  - | This also allows the legacy RAT to page the UE, while the UE remains in LTE